Benas Bubulas

https://bbdev.work/|benasbubulas376@gmail.com|087-358-0931|https://www.linkedin.com/in/benasbubulas/

Profile

I'm a recent Computing graduate with a solid background in web development. I'm skilled in using React, TypeScript, Next.js, and other modern web dev tools. Looking for a position to apply my skills in real-world projects.

Experience

SOFTWARE ENGINEER FOR AI TRAINING DATA | OUTLIER | SEPTEMBER 2024 - PRESENT

- Evaluated the quality of large language model (LLM) code solutions to popular Github repository pull requests.
- Reviewed tests to ensure the provided solution worked successfully.
- · Documented changes necessary to fix the solution & tests.
- Edited code provided by LLM's, correcting and documenting any mistakes.

Languages: Python, JavaScript, C

WAREHOUSE OPERATIVE | WINCANTON | MAY 2020 - SEPTEMBER 2024

- Managed stock from deliveries, sorted items, and placed them in their correct locations.
- Counted stock to ensure accuracy and noted any discrepancies, reducing the workload of other team members.
- Prepared stock for scanning and shipping to stores.
- Ensured accuracy and efficiency in a busy environment.
- · Assisted management with technical tasks.

Education

BACHELOR OF SCIENCE (HONS) IN COMPUTING TU DUBLIN, BLANCHARDSTOWN, IRELAND GRADUATED: OCTOBER 2024

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Projects PETCONNECT https://year4-final-project.vercel.app/ FINAL YEAR PROJECT, TU DUBLIN (10/2023 – 04/2024)

I created a web application to provide information to potential pet owners so they could make better informed decisions in hopes of reducing animals in shelters. I primarily used React along with Next.js with TypeScript for the front-end and used Prisma with Neon for database creation, management and storage. For user creation and authentication, I used Clerk.js and to make my life easier I used TailwindCSS for styling the application.

When the project was finished, I was given the opportunity to showcase my work during a Women in Tech United (WITU) event, where I presented my research for this project along with its aims, benefits and conclusions.

FAKE-PLANETS THIRD YEAR PROJECT, TU DUBLIN (10/2022 – 04/2023)

Fake-Planets is a web application that I created with two other teammates for our third-year project. Its purpose was to help young people learn about the planets in our solar system in an interactive way and was created with React and Next.js. It utilized AR.js and A-Frame to create an augmented reality experience.

Skills & Abilities

- Languages: English, Lithuanian
- Programming Languages: Java, JavaScript, TypeScript, Astro, HTML
- · Frameworks & Libraries: React, Next.js, TailwindCSS, GSAP
- · Tools & Technologies: Clerk.js, Github, Prisma, Docker
- Soft Skills: Problem-solving, Teamwork, Time Management, Attention to Detail

Activities and Interests

Web Development, Pet Welfare and Adoption, Technology Trends, Nature